

TDI Test

These advanced phase tests show how your dog reacts to various situations, making sure they're well-behaved and obedient in different environments.

Failing any of these tests means failing the entire evaluation. Dog and handler team will immediately be dismissed after failure.

****Phase I: Basics****

- Your dog should wear a non-corrective flat buckle collar or harness.
- Use a 6 ft. leash.

****Test #1: Check-in****

- Put your dog in a heel position.
- A coordinator checks the dog's collar, grooming, and paws.
- **Fail if: Your dog pulls, jumps, acts aggressive or shy, or resists check.**

****Test #2: Brief Separation from Handler, your dog has to remain calm while left with another person.****

- Sit down and place your dog in a 'down' position next to you.
- A helper will ask to hold your dog's leash.
- Leave your dog with the helper for one minute while you go briefly away.
- **Fail if: Dog whines, barks, or tries to follow you.**

****Test #3: Walking Around People****

- Walk your dog through a crowd.
- Dog must be friendly and approachable.
- **Fail if: Pulling, jumping, shyness, aggression or not walking properly.**

****Test #4: Sit/Stay****

- Dog must be asked to sit and stay.
- Step to end of 6 ft. leash and wait for command to return.
- **Fail if: Dog doesn't sit, stay, or wait for your return.**

****Test #5: Down/Stay****

- Same as Test #4 but with dog in down/stay.
- **Fail if: Dog doesn't stay down or wait for your return.**

****Test #6: Recall on 20 ft. Leash****

- Dog must be put in a sitting position and fitted with a 20 ft. leash.
- On command handler must leave dog and recall.
- **Fail if: Dog doesn't stay or come when called.**

****Test #7: Socializing with people****

- Dog should be open to petting and visiting.
- **Fail if showing: Shyness, aggression, jumping up, or not wanting to visit.**

Phase II: Advanced Tests

****Test #8: Walk, Sit, Down, and Turns****

- Dog Handler team must be walking in a straight line; on command the dog must sit or lie down.
- Make right, left, and about turns.
- Distractions: Person on crutches, or other health care equipment, loud noise, running person.
- Fail if: Poor behavior, not obeying commands.

****Test #9: Leave-It Part One****

- Meet a person
- Refuse a treat offered by the person.
- Fail if: Dog licks or eats the treat.

****Test #10: Leave-It Part Two****

- Walk past food and water on the ground.
- Dog must not lick, eat, or drink.
- Fail if: Dog licks or eats the food or drinks the water.

****Test #11: Meeting Another Dog****

- Pass another dog and handler, engage in brief conversation.
- Fail if: Your dog shows aggression or is disruptive.

****Test #12: Entering Through a Door****

- Put your dog in a sit, stand, or down position.
- Enter the door.
- Fail if: Dog doesn't obey your command.

****Test #13: Reaction to Children****

- This test can only show us reactions to the presence of children since we do not allow physical contact with the unregistered dog.
- Test number 13 will be given last and only if the dog/handler team has passed all other segments of the TDI test.
- The children will be running and yelling, playing ball, dropping objects, and doing what children usually do while playing.
 - a. The handler will walk with the dog past playing children.
 - b. The dog must lie down beside the handler.
 - c. The handler will simulate reading a book while the dog is lying down.
 - d. The dog MUST have his back to the children.

-Fail if: Any negative reaction of the dog like being startled (without recovery), aggressively barking, jumping up, growling, or lunging toward the children is an automatic failure.